



WHAT DOES IT MEAN TO BE PART OF THE JROAD WORSHIP MINISTRY?

First and most importantly it means that you are a committed follower of Jesus. Secondly, that you are a committed member of Jericho Road. Finally, it means that the following criteria are met:

QUALIFICATIONS:

Commitment: You are personally committed to Jesus and committed to Jericho Road as your local church.

Character: Integrity, Solid reputation in the community

Chemistry: Support the Vision and Values of the worship guild

Competence: Demonstrate skill level appropriate to the guild's current strength

COMMITMENT:

- Ability to be scheduled at least once a month
- Practice individually outside of our Sunday rehearsal
- Ability to participate in special worship events
- Be on time to all commitments

ATTITUDE:

- Submission to leaders
- Positive, contributing to the unity of the team

SPECIFIC REQUIREMENTS:

- Arrive at rehearsal with enough time to setup your gear and be ready to practice at start time
- Teardown your gear and contribute to the teardown of the entire stage

VOCALS



GEAR

- A strong singing voice

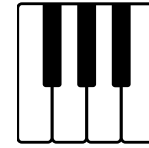
TANGIBLE SKILLS

- Blending your voice with dynamically and stylistically (Are they singing more intensely or more airy? How are they articulating consonants?)
- Paying attention to beginning and ending of phrases (starting and ending with them)
- Being attentive to the overall progression of the song (What part of the song are we in? Should there be a harmony happening here and, if so, how can I harmonize in a way that will help carry this part into the next movement of the song?)
- Ability to learn harmony parts by ear.
- Basic understanding of music terminology (measures, dynamics, etc.)

INTANGIBLE SKILLS

- Understand that a background and/or lead vocalist is equally as important as any other instrument on the team. Your vocal AND physical presence on the team should help to create an atmosphere in which our church can encounter and worship God.
- Be able to communicate with the worship leader about in what key you prefer to lead a song, if you are asked to take lead. If leading on a song, be able to confidently lead the band through the section(s) and sing out with authority so that the church body can worship confidently with you.

PIANO



GEAR

- A piano/keyboard to practice on at home
- House keyboard will be used on Sundays

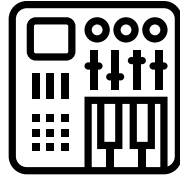
TANGIBLE SKILLS

- Playing to a click-track
- Basic scales and chord structures for all keys
- Read chord charts
- Knowledge of timing and chord changes and how they flow
- Able to transpose into a new key if needed
- Ability to listen to recordings and reproduce melodic piano driven lines

INTANGIBLE SKILLS

- Willing to find your "pocket" within the band and not overplay
- Follow a worship leader as they listen to the Spirit for direction on where to go next

SYNTH



GEAR

A synthesizer

TANGIBLE SKILLS

- Ability to create a solid, seamless atmosphere for the other instruments to play on top of by utilizing full pad sounds and/or the background tracks in the specific key of the song.
- Utilize synth sounds with a little more movement to fill a rhythm position
- Ability to create appropriate sounds for a lead part on a particular song
- Understanding of basic music terminology

DRUMS



GEAR

- Practice pads or a drum set to practice on at home
- Sticks

TANGIBLE SKILLS

- Playing to and managing a click-track
- Dynamics: Builds, drop outs, using space properly, fills, and feeling where the song is headed
- Common Time signatures: 4/4, 3/4, 6/8
- Understanding of basic music terminology

INTANGIBLE SKILLS

- Being creative on songs that don't use an acoustic kit or finding a beat that works well
- We don't always play exactly the way the recordings go, so feel free to use your creativity to add to the song to make it your own.
- Being aware of where the worship leader is going with the song

ACOUSTIC GUITAR



GEAR

- A high-build quality acoustic-electric guitar from a trusted/known brand (or like quality)
- Taylor/Martin/Breedlove/Gibson, etc.

TANGIBLE SKILLS

- Playing to a click-track
- Common Chord Progressions
- Strong sense of rhythm
- Multiple strumming techniques
- Fingerpicking patterns
- Playing in 4/4, 3/4, 6/8
- Understanding of basic music terminology (measures, dynamics, etc.)

INTANGIBLE SKILLS

- Sense where in the overall mix and sound of the band you should be playing (fuller sound vs. thinner sound, arpeggios vs strumming, etc.)

ELECTRIC GUITAR



Gear

- A high-build quality electric guitar (not house brand, off brand, or bargain brands)
- High quality, reputable pedals or pedal board with basic abilities (overdrive, delay, reverb)
- House amp will be provided

TANGIBLE SKILLS

- Playing to a click-track (both rhythm and lead lines)
- Common Chord Progressions
- Power chords (Rock sound and foundation)
- Understand how to lay down a foundation for the band, not too choppy, and not too busy
- Understanding time signatures and how to strum/pick in time.
- Be able to figure/replicate lead lines for songs
- Understanding of basic music terminology (measures, dynamics, etc)

INTANGIBLE SKILLS

- Sense where in the overall mix and sound of the band you should be playing (fuller sound vs. thinner sound, arpeggios vs strumming, etc.)

BASS GUITAR



GEAR

A high-build quality bass with reliable electronics

House amp will be provided

TANGIBLE SKILLS

- Playing to a click-track
- Ability to tune a bass
- Able to lock-in well with a drummer, particularly to the kick drum.
- Basic understanding and comfortability playing major and minor scales.
- Able to play in a variety of key signatures
- You will need to be able to play in multiple time signatures such as 4/4, 3/4, 6/8, 6/4
- You need to have a basic understanding of whole notes, half notes, quarter notes, eighth notes, and sixteenth notes.
- Strong sense of rhythm
- Understanding of basic music terminology (measures, dynamics, etc.)

INTANGIBLE SKILLS

- Ability to follow the worship leader closely during a set
- Ability to communicate well with others and follow instructions